**Infant & Toddler Cognitive Developmental Milestones**

**2 Months**
- Pays attention to faces.
- Begins to follow things with eyes and recognize people at a distance.
- Begins to act bored (cries, fussy) if activity doesn't change.

**6 Months**
- Looks around at things nearby.
- Brings things to mouth.
- Shows curiosity about things and tries to get things that are out of reach.
- Begins to pass things from one hand to the other.

**12 Months**
- Explores things in different ways like shaking, banging, throwing.
- Finds hidden things easily.
- Looks at the right picture or thing when it's named; follows simple directions.
- Copies gestures.
- Starts to use things correctly (like drinks from a cup, brushes hair).
- Bangs two things together.
- Puts things in a container, takes things out of a container.
- Lets things go without help.
- Pokes with index (pointer) finger.

**18 Months**
- Knows what ordinary things are (telephone, brush, spoon).
- Points to get the attention of others.
- Shows interest in a doll or stuffed animal by pretending to feed.
- Points to one body part.
- Scribbles independently.
- Can follow one-step verbal commands without any gestures; for example, sits when you say “sit down”.

**24 Months**
- Finds things even when hidden under two or three covers.
- Begins to sort shapes and colors.
- Completes sentences and rhymes in familiar books.
- Plays simple make-believe games.
- Builds towers of four or more blocks.
- Might use one hand more than the other.
- Follows two-step directions like, “Pick up your shoes and put them in the closet.”

**36 Months**
- Can work toys with buttons, levers, and moving parts.
- Plays make-believe with dolls, animals, and people.
- Does puzzles with three or four pieces.
- Understands what “two” means.
- Copies a circle with a pencil or crayon.
- Turns book pages one at a time.
- Builds towers of more than six blocks.
- Screws and unscrews jar lids or turns door handles.